Chelsea Tang

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425.301.6606

Experience

05/11 - 05/13

Metia | Designer
Working alone or with one other designer to develop and build wireframes based on best UX practices, designing quality webpages, mobile apps, or advertisements for print, creating and providing design docs, redlines, and production slices for developer use.

11/10 - Present

Whimsy | Freelance Graphic Designer
Managing my own projects, meeting with clients, designing and producing websites, logos, illustrations, and print materials

10/09 - 03/11

Ascentium | Production Designer
Designing webpages from wireframes with the oversight of an Art Director, extending websites from initial homepage design, extending mobile themes and sites, creating redlines, slices and style guides, meeting with clients, helping with pitch work and creating internal marketing materials.

08/08 - 10/09

Ascentium | Tester
Understanding business and functional requirements to develop and execute test plans, front end testing, functional testing of workflows, content testing, verifying development matches the original comps.

06/06 - 03/08

Arenanet | QA/Assistant Artist
Continuation of functionality and "art testing", assisting with the art team by concepting, creating, and texturing models, rigging and binding hundreds of models, helping to streamline the art production pipeline.

01/06 - 06/06

Arenanet | Tester
Main tester for the quality of the art in their products, testing modeling, UV layouts, textures, binding and animation for in-game characters, props and environments. Testing website and web store functionality.

Education

2011

SVC | Graphic Design
Study focused on Design and Typography

2002 - 2003

Full Sail University | AS Computer Science
Study focused on 3D Modeling, Animation, and Web Design

Skills

Photoshop, Illustrator, Maya, 3DS Max, MS Suites
Creating prototypes and illustrations, good old-fashioned drawing